

# Introduction to Functional Programming in *OCaml*

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Week 6 - Sequence 4: Modules as compilation units



# Compiling an OCaml programs

- ▶ The file extension for *OCaml* source code is `.ml`.
- ▶ *OCaml* enjoys **separate compilation**.
- ▶ To produce an executable program:
  1. **Compile** each file separately following dependencies.
  2. **Link** the resulting compilation units altogether.
- ▶ `ocamlc` is the compiler to the *OCaml* virtual machine.
- ▶ `ocamlopt` is the compiler to native code.
- ▶ (In the sequel, we will use `ocamlc` but the same commands work with `ocamlopt`.)

# Compiling an OCaml program

- ▶ Imagine that your project contains `a.ml` and `b.ml` and that `b.ml` uses `a.ml`.
- ▶ First, compile `a.ml`:  

```
ocamlc -c a.ml
```
- ▶ This command produces **2** files:
  - ▶ `a.cmo`: the bytecode (would be `a.cmx` if native code)
  - ▶ `a.cmi`: a compiled interface (see next slide)
- ▶ Now, compile `b.ml`:  

```
ocamlc -c b.ml
```
- ▶ And finally, link `a.cmo` and `b.cmo` into an executable prog:  

```
ocamlc -o prog a.cmo b.cmo
```
- ▶ The order of the `cmo` files must follow the dependencies.

# Compilation units are modules

- ▶ A file named `a.ml` appears as a module `A` in the program.
- ▶ Hence, to refer in `b.ml` to a value `x` defined in `a.ml`, just write `A.x`.
- ▶ The interface of the module `a.ml` can be written in file named `a.mli`.
- ▶ For instance, if `A` exports a type `t` and a value `x` of this type, `a.mli` is:

```
type t
val x : t
```

- ▶ When `a.ml` is compiled, the compiler looks for `a.mli` to compile the interface. If it does not exist, it uses the inferred module interface.
- ▶ Interfaces can also be compiled independently:

```
ocamlc -c a.mli
```

... produces the file `a.cmi`.

# Where is the main function?

- ▶ There is no main function in an *OCaml* program.
- ▶ The evaluation of a program is the evaluation of its modules.
- ▶ The modules are evaluated in the order given in the linking command.

# Libraries

- ▶ Several modules can be aggregated as a library into one `.cma` file:

```
ocamlc -a a.cmo b.cmo -o lib.cma
```

- ▶ This library can be used by another program as if it were a compilation unit.
- ▶ To install a library in the system, copy the compiled files (`.cmi`, `.cmo` and `.cma`) into an arbitrary directory `some_dir`.
- ▶ To use a library to compile another file:

```
ocamlc -I some_dir -c c.ml
```

- ▶ To use a library during linking:

```
ocamlc -I some_dir -o prog lib.cma c.cmo
```

- ▶ The `findlib` tool automates the library configuration and installation process.

# Build system

- ▶ *OCaml* comes with a **build system** tool named `ocamlbuild`.
- ▶ It automatically **builds** compiled files, libraries and executable programs.
- ▶ It automatically **computes needed dependencies**.
- ▶ It is configurable through a `_tag` file.
- ▶ It interacts with `findlib`.
- ▶ It is customizable using plugins.
- ▶ To build a program `a.byte` out of `a.ml` and its dependencies, typing:  
    `ocamlbuild a.byte`  
... usually works.

# Package manager

- ▶ *OCaml* has a package manager named `opam`.
- ▶ Find it at <http://opam.ocamlpro.com/>
- ▶ A package may contain libraries and programs useful to other developments.
- ▶ This is a simple way to get *OCaml* **packages developed by our community!**
- ▶ We look forward to see there **your own package!**