

# Introduction to Functional Programming in *OCaml*

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Week 0 - Sequence 4:

The *OCaml* system : a bird's eye view



# A mature system

A rich set of development tools

- ▶ modern **package manager**  
for **installing** the libraries you need  
and speed up development  
see <http://opam.ocaml.org>
- ▶ hundreds of packaged libraries  
see <http://opam.ocaml.org/packages/>
- ▶ debugger
- ▶ profiler
- ▶ ...

# A mature system

A rich set of compiler tools

- ▶ REPL (Read-Evaluate-Print Loop)  
for **fast development**
- ▶ `ocamlc` bytecode compiler  
for **portable code**, see  
<http://caml.inria.fr/ocaml/portability.en.html>
- ▶ `ocamlopt` native compiler (AMD64, IA32, Power PC, ARM)  
for **very fast executables**
- ▶ `js_of_ocaml` compiler to JavaScript  
for building **Web applications**

# A REPL is cool

*OCaml* has a full-fledged Read-Evaluate-Print Loop, called *toplevel* by *OCaml* programmers, that

- ▶ **reads** your program, *phrase* by *phrase*
- ▶ **compiles** it on the fly, reporting any error found,
- ▶ **evaluates** it
- ▶ **prints** the results

This means that you can **see the results** produced by your program, in the toplevel, **without writing a printer**.

# Meet the *OCaml toplevel*

A typical interaction looks like the following one

```
>ocaml
      OCaml version 4.02.0

# List.map (fun x -> x+1) [1;2;3;4;5;6];;
- : int list = [2; 3; 4; 5; 6; 7]
```

The result is right in front of our eyes.

# The *OCaml* *toplevel* for the course

For this course

You will run the *OCaml* *toplevel* **right in your browser!**

- ▶ no need to install anything
- ▶ same interface for everybody
- ▶ fully integrated in the learning system
- ▶ no need to depend on an external server

Looks like magic?

- ▶ *toplevel* written in *OCaml*
- ▶ compiled into bytecode using `ocamlc`
- ▶ compiled into JavaScript using `js_of_ocaml`
- ▶ loaded into your browser when accessing the web page

# Time to try this out