

BIOINFORMATICS: GENOMES AND ALGORITHMS

Computer analysis of genetic information

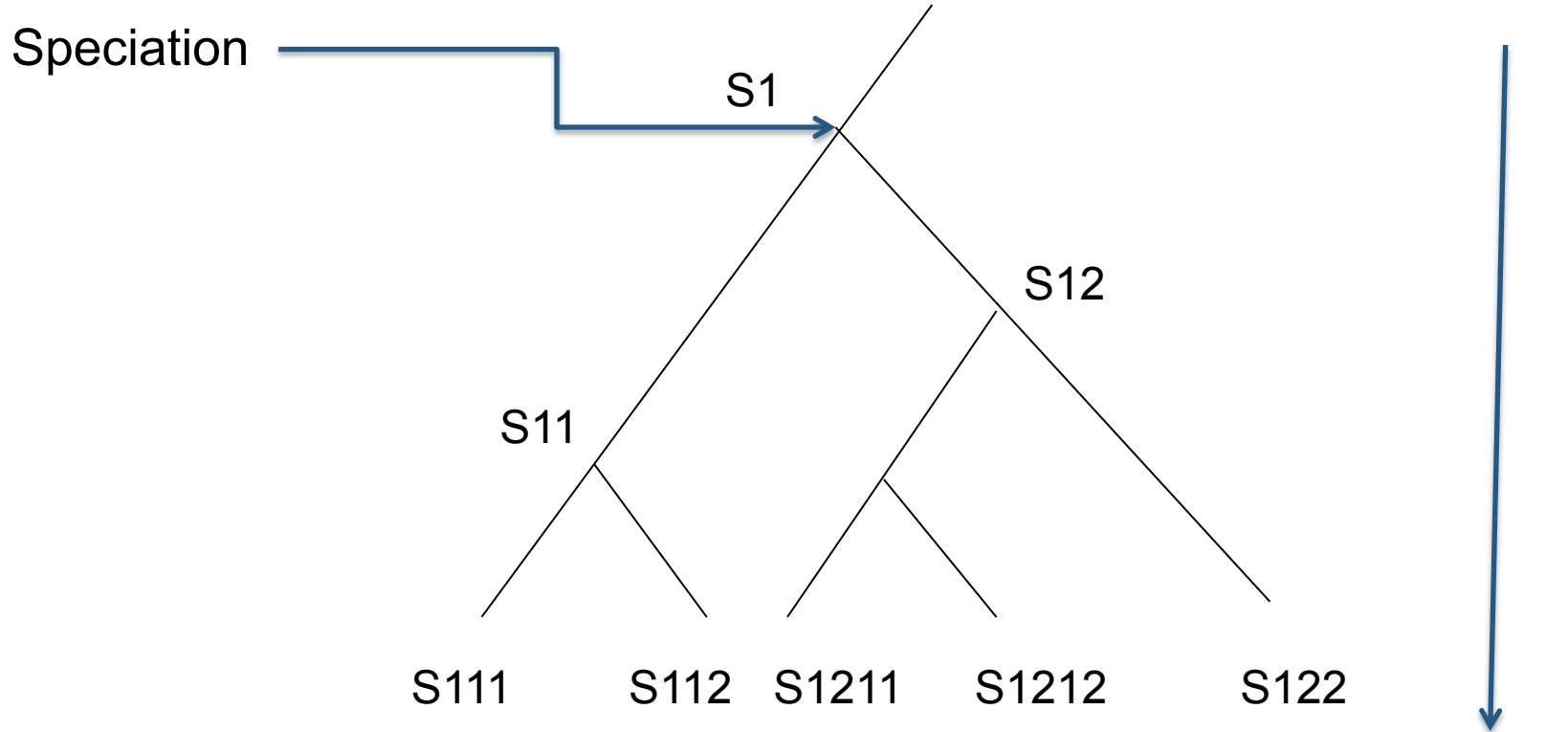
GENOMES AND ALGORITHMS

1. Genomic texts
2. Genes and proteins
3. Gene prediction
4. Sequence comparison
- 5. Phylogenetic trees**

5. Phylogenetic trees

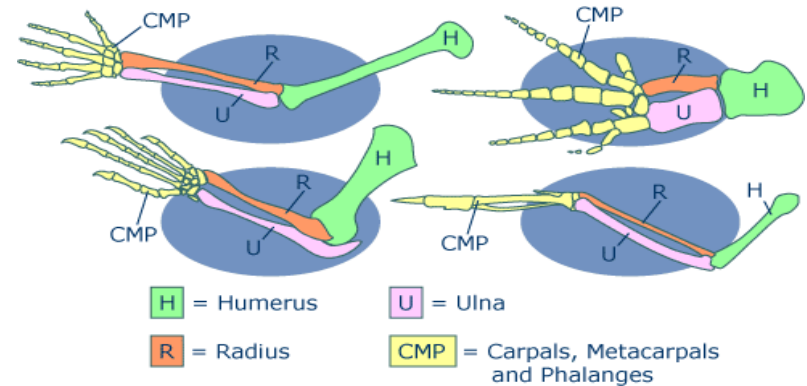
- **The tree of life**
- The tree, an abstract object
- Building an array of distances
- The UPGMA algorithm
- Differences are not always what they look like
- The diversity of bioinformatics algorithms
- The application domains in microbiology

Evolution and the tree of life



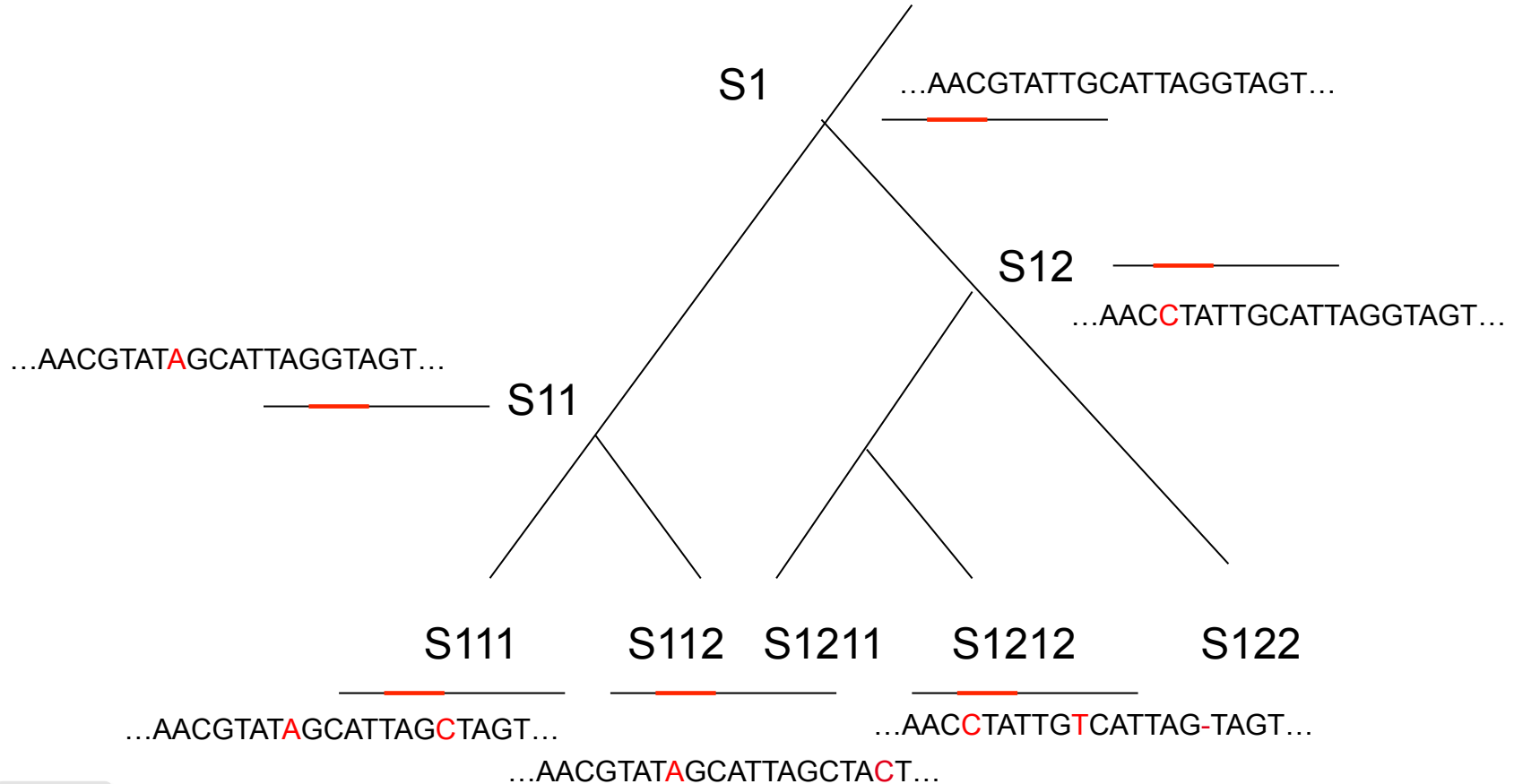
The problem of phylogenetic tree reconstruction

- With the information presently available, can we reconstruct phylogenetic trees?
 - Make use of phenotypic information
- or/and
- Make use of genotypic data



<http://evolution.berkeley.edu/>

Molecular evolution



Substitutions and insertions/deletions

...ACCTCT-AATCTATTCGTACTGCTATT...

...ACCTCTGAATCCATTCGT-CTGCTATT...

Available genotypic data

- Genomic sequences

...AACGTATAGCATTAGC-TAGT...
...AACCTATTGCCATTAGTTAGT...
...AACGTATAGCATTAGC-TACT...

- Proteic sequences

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