3. Gene prediction

- All genes end on a stop codon
- A simple algorithm for gene prediction
- Searching for start and stop codons
- Predicting all the genes in a sequence
- Making the predictions more reliable
- Boyer-Moore algorithm
- Index and suffix trees
- Probabilistic methods
- Benchmarking the prediction methods
- Gene prediction in eukaryotic genomes



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- Alternative splicing
 - One gene, several proteins



Use every source of knowledge

- Hidden Markov Models (HMM)
 - As many connected models as types of regions:

coding, non coding, intergenic, etc.

- Patterns for exon/intron junctions
- Experimental data
 - complementary DNA (cDNA)



Still an open problem

- Eukaryotic gene prediction is still an open problem
- Gene predictors do not attempt to mimick the cellular processes
- Bioinformatic gene predictions <u>are predictions</u>