1. Genomic texts

- The cell, atom of the living world
- At the heart of the cell: the DNA macromolecule
- DNA codes for genetic information
- What is an algorithm?
- Counting nucleotides
- GC and AT contents of DNA sequence
- DNA walk

Francois

Rechenmann

- Compressing the DNA walk
- Predicting the origin of DNA replication?
- Overlapping sliding window

BIOINFORMATICS: GENOMES AND ALGORITHMS

Overlapping sliding windows

Nucleotide frequencies along a sequence

• Compute nucleotide frequencies in a sliding window



$$\frac{\text{nbG} - \text{nbC}}{\text{nbG} + \text{nbC}} = -0.3$$



Variation of nucleotide frequencies along the genome

- Compute nucleotide frequencies in a sliding window
- Make the windows overlap









Variation of nucleotide frequencies along the genome

- Compute nucleotide ratio (G vs. C) in a sliding window
- Make the windows overlap

- Store the value of the ratio for each window
- Display the values as a curve, colinear with the sequence

```
SeqLength, L, J, InitW, nbC,nbG, OveLap: integer
sequence: character string [1:*]
RatioGC: array [1:*] of real
```

InitW, $J \leftarrow 1$

repeat

```
nbC,nbG ← 0
for i from InitW to min (InitW + L - 1, SeqLength) do
    case sequence [i] of
        "C": nbC ← nbC + 1
        "G": nbG ← nbG + 1
        "A", "T" :
```

endcase

endfor

```
RatioGC [J] \leftarrow (nbG - nbC) / (nbG + nbC)

J \leftarrow J + 1

InitW \leftarrow InitW + (L - OverLap)

until InitW > SeqLength
```



Position on the sequence